

PLAYER _____
LEVEL _____
ALLEGIANCE _____
HOMELAND _____
CAMPAIGN _____



	SCORE	MOD	TEMP SCORE	TEMP MOD
STRENGTH				
DEXTERITY				
CONSTITUTION				
INTELLIGENCE				
WISDOM				
CHARISMA				

HIT POINTS

SKILLS

- APPRAISE
- BALANCE
- BLUFF
- CLIMB
- CONCENTRATION
- CRAFT
 - DECIPHER SCRIPT
- DIPLOMACY
 - DISABLE DEVICE
- DISGUISE
- ESCAPE ARTIST
- FORGERY
- GATHER INFORMATION
- HANDLE ANIMAL
- HEAL
- HIDE
- INTIMIDATE
- JUMP
 - KNOWLEDGE _____
 - KNOWLEDGE _____
 - KNOWLEDGE _____
 - KNOWLEDGE _____
- LISTEN
- MOVE SILENTLY
 - OPEN LOCK
 - PERFORM _____
 - PERFORM _____
 - PROFESSION _____
- RIDE
- SEARCH
- SENSE MOTIVE
 - SLEIGHT OF HAND
 - SPELLCRAFT
- SPOT
- SURVIVAL
- SWIM
 - TUMBLE
 - USE MAGIC DEVICE
- USE TECH. DEVICE
- USE ROPE

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ARMOUR

ARMOUR



CLASS

MODIFIERS

ARMOUR	SHIELD	DEX	SIZE	NATURAL	MISCELLANEOUS
		DEX			
☐			☐		☐
PROF. LIGHT			PROF. MEDIUM		PROF. HEAVY
					PROF. SHIELD

ARMOUR WORN

SAVING THROWS

	CLASS BASE					MODIFIERS		
	TOTAL	1	2	3	4	ABILITY	MAGIC	MISC
FORT						CON		
REF						DEX		
WILL						WIS		

INITIATIVE

TOTAL	DEX	MISC
	DEX	
BASE		MODIFIED
SPEED		

	MULTIPLE ATTACKS				CLASS BASE				MODIFIERS		
	TOTAL	2ND	3RD	4TH	1	2	3	4	ABILITY	SIZE	MISCELLANEOUS
MELEE									STR		
RANGED									DEX		
GRAPPLE									STR		
FLURRY OF BLOWS									STR		

ADDITIONAL MODIFIERS

WEAPONS

WEAPON	ATTACK BONUS	DAMAGE S/M	CRITICAL	RANGE	TYPE	SIZE
NOTES						

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NOTES						

■ DENOTES SKILL CAN BE USED UNTRAINED *ARMOUR CHECK PENALTY APPLIES (SWIM=PENALTYX2)

SPELLS

SPELLS, POWERS & MAGIC ITEMS

		SPELLS PER DAY	BONUS SPELLS	#SPELLS KNOWN
	0		0	
	1 ST			
	2 ND			
	3 RD			
	4 TH			
	5 TH			
	6 TH			
	7 TH			
	8 TH			
	9 TH			

SPELL SAVE
DC MOD

→ MODIFIERS ←
 ABILITY MISC

= 10+

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EQUIPMENT

MONEY

ITEM	LOCATION	WGT	ITEM	LOCATION	WGT	
						CP-
						SP-
						GP-
						PP-
						GEMS-
						OTHER-
CURRENT LOAD			TOTAL WEIGHT CARRIED			

EXPERIENCE

CURRENT:

XP NEEDED FOR NEXT LEVEL:

MOVEMENT & LIFTING

WALK



≈ BASE SPEED

HUSTLE



≈X2 BASE SPEED

RUN



≈X4 BASE SPEED

LIFT OVER HEAD LIFT OFF GROUND PUSH OR DRAG



≈ MAX LOAD



≈2X MAX LOAD



≈ 5X MAX LOAD

LOAD	CAPACITY	MAX DEX	ENC PEN	RUN
LIGHT		NORMAL	NORMAL	NORMAL
MEDIUM		+3	-3	X4
HEAVY		+1	-6	X3

SPECIAL ABILITIES & FEATS

LANGUAGES

This image shows a single sheet of white paper with horizontal blue or grey ruling lines. The lines are evenly spaced and run across the width of the page. On the left side, there is a vertical margin line, creating a narrow left margin. The paper appears to be from a notebook or a standard ruled sheet of paper. There is no handwriting or other markings on the page.[illegible][illegible]